Part 2

\*number 3

ux issues

- not understand application , how it work

- color, dosn`t mixed

- missing time of bid

Part 2

\*number 4

E2E testing : that involves testing an applications workflow from beginning to end

Steps :

1- Analyze requirements. Have a clear idea of how the app is supposed to work in every aspect

2- Set up a test environment in alignment with all the requirements

3- Analyze software and hardware requirements

4- List down how every system needs to respond

5- List down testing methods required to test these responses. Include clear descriptions of standards (language, tools, etc.) to be followed in each test.

6- Design test cases

7 -Run tests, study and save results